

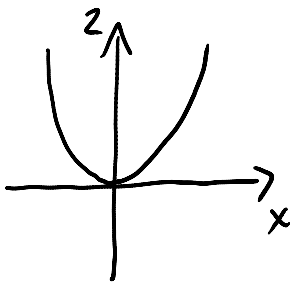
Section 29.2: Curves and Surfaces in 3D

January-23-17
1:30 PM

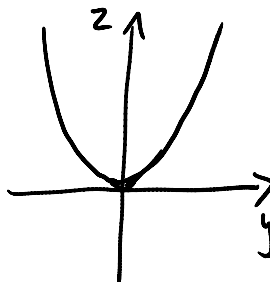
okay, so what does $f(x, y) = x^2 + y^2$ look like?

$$z = x^2 + y^2 \quad \in \quad 3D \text{ graph}$$

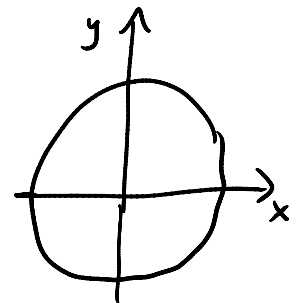
let $y=0$



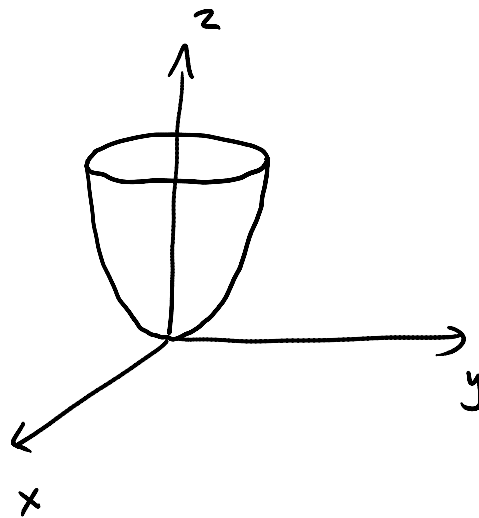
let $x=0$



let $z = \text{positive constant}$



so:



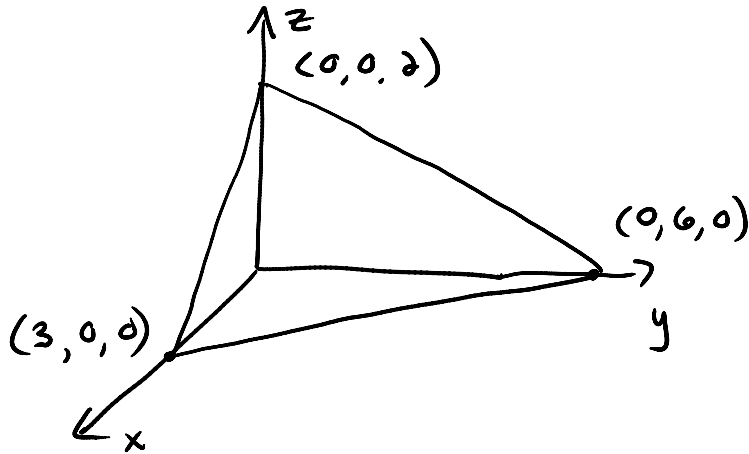
what about

$$ax + by + cz = d$$

where $a, b, c,$ and d are constants?

it's a plane

example: sketch $2x + y + 3z = 6$



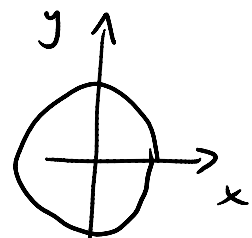
note: this triangle is the shape of the surface of the equation in the first octant

quadrant \rightarrow 2D

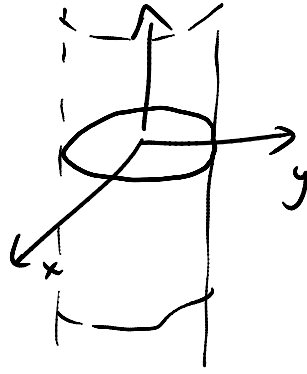
octant \rightarrow 3D

2D vs 3D:

in 2D, $x^2 + y^2 = 4$ is a circle

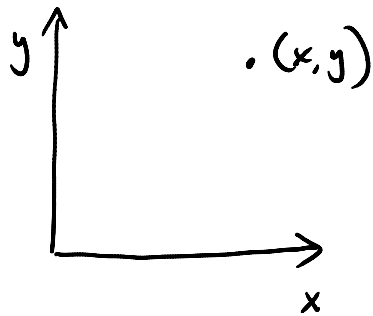


in 3D, $x^2 + y^2 = 4$ is a cylinder

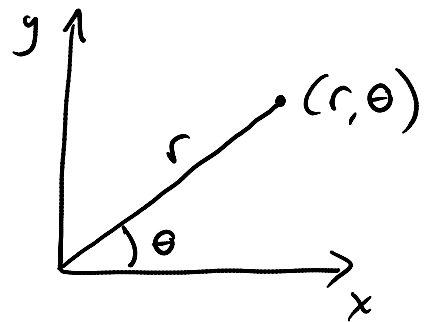


coordinate systems:

2D:



rectangular



polar

where

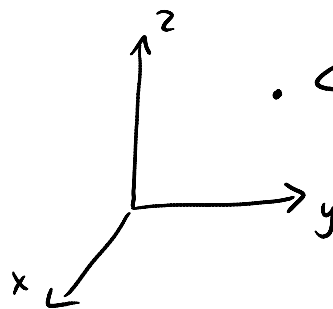
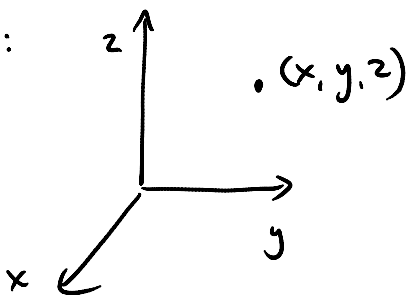
$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$r = \sqrt{x^2 + y^2}$$

$$\tan \theta = \frac{y}{x}$$

3D:



how do you specify this point?